LILIESLEAF MUSEUM INTERACTIVE TABLE

Keywords
Interactive Table
Tangibles

Input
Infrared
Sensors

Output:
Projection

Technology:
Wii Remote
Wii flash API
Papervision API

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Description:

Pixel Project created an interactive table using wiimotes, which track two aluminium objects that are used as interaction devices. The evices trigger the 3d interface that is projected using 2 projectors also mounted above.

Located at the Liliesleaf Museum in Johannesburg, South Africa, the table displays a 3D interface consisting of video, images, audio, and text. The interface is browsed by visitors, using two aluminium 'navigators', which allow them to view information about the Apartheid era in South Africa.

Links:
http://www.pixelproject.com/
http://www.liliesleaf.co.za/